# DEA Models for Identifying Critical Performance Measures

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**Abstract.** In performance evaluation, it is important to identify both the efficient frontier and the critical measures. Data envelopment analysis (DEA) has been proven an effective tool for estimating the efficient frontiers, and the optimized DEA weights may be used to identify the critical measures. However, due to multiple DEA optimal weights, a unique set of critical measures may not be obtained for each decision making unit (DMU). Based upon a set of modified DEA models, this paper develops an approach to identify the critical measures for each DMU. Using a set of four Fortune's standard performance measures, capital market value, profit, revenue and number of employees, we perform a performance comparison between the Fortune's e-corporations and 1000 traditional companies. Profit is identified as the critical measure to the performance of e-corporations while revenue the critical measure to the Fortune's 1000 companies. This finding confirms that high revenue does not necessarily mean profit for e-corporations while revenue means a stable proportion of profit for the Fortune's 1000 companies.

Keywords: performance, Data Envelopment Analysis (DEA), efficiency, tradeoffs, mathematical programming

### 1. Introduction

It has been well recognized that one single performance measure cannot suffice for the purpose of performance evaluation and benchmarking, since performance measures have complicated and often indiscernable relationships with each other and as a result, multiple measures are always necessary (see, e.g., Camp (1995), and Eccles and Nohria (1992)). I.e., the performance of a set of decision making units (DMUs) (e.g., companies, and business processes) should be analyzed under the context of multiple measures that characterize all aspects of the performance of DMUs. A performance index or a performance frontier determined by a properly selected set of multiple performance measures can be used as a guideline for the management in planning and monitoring. Intuitively, one would determine a set of weights reflecting the relative importance or tradeoffs among the measures, and then integrate the measures to evaluate the performance can be identified. However, because of the "indiscernable relationships", the determined

nation of the weights remains a complex task. In addition, each individual DMU may have its own unique tradeoffs among a set of measures. The determination of one set of weights is obviously not sufficient to capture the performance for each DMU. As a result, performance evaluation along with the identification of critical performance measures becomes a difficult and challenging task under the context of multiple performance measures.

As an alternative to the regression-based approaches where average performance is estimated, a mathematical programming based method – data envelopment analysis (DEA) has become an effective tool for determining performance frontiers or trade-off curves when multiple measures (i.e., inputs and outputs) are present (e.g., Schmenner and Swink (1998)). DEA optimizes the output and input weights that present the performance of a DMU under evaluation in the most favorable light. Theoretically, we could use the estimated DEA performance frontier to characterize the tradeoffs and to identify the critical measures. However, the weights representing the tradeoffs are transformed into DEA multipliers when DEA is solved. As a result, optimized DEA multipliers do not represent the tradeoff weights in the original DEA formula. Although, it is relatively easy to incorporate tradeoff information into DEA, extracting the tradeoff information inherent in DEA is very difficult because of multiple optimal DEA weights.

Since each DMU has its own inherent tradeoffs among the multiple measures that significantly influence the performance, it is extremely important for the management to know the critical measures. The current study takes a different and new perspective to identifying the influential measures to DMUs' performance. Note that once the DEA evaluation is done, the management needs to either (i) maintain the best practice for the efficient DMUs or (ii) achieve the performance frontier for the inefficient DMUs. Thus, when a set of multiple performance measures is determined, measures that are influential to maintaining and achieving the best practice should be regarded as critical to the performance of DMUs. A critical measure is signaled by whether changes in its value affect the performance. Under the framework of DEA, we develop an alternative approach, which is independent of identifying DEA weights or DEA multipliers, to identify critical measures.

The new approach is applied to a comparative study between the Fortune's e-corporations that represent the 21st century new *Internet economy* and the Fortune's 1000 companies that represent the 20th century *old economy*. Four standard Fortune's performance measures, capital market value, profit, revenue and number of employees, are used. It is shown that profit is the critical measure to 84% of the e-corporations while revenue is the critical measure to 95% of the Fortune's 1000 companies.

The rest of the paper is organized as follows. The next section discusses performance evaluation and tradeoffs in DEA. We then develop a DEA-based approach for identifying the critical performance measures. A comparative study of the Fortune's e-corporations and the Fortune's 1000 companies is then demonstrated. Conclusions are provided in the last section.

### 2. Performance evaluation and DEA

Regression-based methods can be used in evaluating performance of a set of DMUs. However, they are limited to only one dependent variable. For example,

$$y = \beta_o + \sum_{i=1}^m \beta_i x_i + \varepsilon, \tag{1}$$

where  $\beta_i$  are estimated coefficients which can be used to determine whether an independent variable has a positive effect on the dependent variable or makes an important contribution, see, e.g., Dewan, Michael, and Min (1998). I.e., by estimating the coefficients, we may identify the critical performance measures under the context of average behavior.<sup>1</sup> Also, the estimated regression line can be served as the benchmark in the performance evaluation.

Formula (1) can be viewed as a performance frontier or tradeoff curve where  $x_i$  are inputs and y is the output. However, we are very likely to have multiple outputs  $y_r$  (r = 1, ..., s). We may rewrite (1) as

$$\sum_{r=1}^{s} u_r y_r = \alpha + \sum_{i=1}^{m} v_i x_i,$$
(2)

where  $u_r$  and  $v_i$  are unknown weights representing the relative importance or tradeoffs among  $y_r$  and  $x_i$ .

Suppose we can estimate  $u_r$  and  $v_i$ , then for each  $DMU_i$ , we can define

$$h_{j} = \frac{\alpha + \sum_{i=1}^{m} v_{i} x_{ij}}{\sum_{r=1}^{s} u_{r} y_{rj}}$$
(3)

as a performance index, where  $x_{ij}$  (i = 1, 2, ..., m) are multiple inputs,  $y_{rj}$  (r = 1, 2, ..., s), are multiple outputs for  $DMU_j$ : j = 1, 2, ..., n.

In order to estimate  $u_r$  and  $v_i$ , and further evaluate the performance of  $j_o$ th DMU, (denoted as  $DMU_o$ ) by (2), DEA uses the following linear fractional programming problem (Charnes et al. (1994)):

$$\min_{\substack{\alpha, v_i, u_r}} \frac{\alpha + \sum_{i=1}^m v_i x_{io}}{\sum_{r=1}^s u_r y_{ro}}$$
subject to
$$\frac{\alpha + \sum_{i=1}^m v_i x_{ij}}{\sum_{r=1}^s u_r y_{rj}} \ge 1, \quad j = 1, \dots, n,$$

$$u_r, v_i \ge 0 \qquad \forall r, i,$$
(4)

where,  $x_{io}$  and  $y_{ro}$  are respectively the *i*th input and *r*th output for  $DMU_o$  under evaluation.

When  $h_o^* = 1$ ,  $DMU_o$  is efficient or on the performance frontier. Otherwise, if  $h_o^* > 1$ , then  $DMU_o$  is inefficient. All the efficient DMUs determine the performance frontier.

Note that when  $h_{\rho}^* = 1$ , we have

$$\sum_{r=1}^{s} u_r^* y_{ro} = \alpha^* + \sum_{i=1}^{m} v_i^* x_{io},$$
(5)

where \* represents the optimal values in model (4). That is, DEA has estimated the "coefficients" in (2). It can be seen that while (1) estimates one set of coefficients, DEA model (4) estimates one set of coefficients for each DMU, resulting a piecewise linear tradeoff curve represented by several (5)-like equations associated with efficient DMUs. We will shortly see that (5) is theoretically available, but very difficult to obtain empirically.

Obviously,  $u_r^*$  and  $v_i^*$  represent the tradeoffs among various outputs and inputs. If we can obtain the exact information on  $u_r^*$  and  $v_i^*$ , the critical performance measures can be easily identified. However, in order to solve model (4), the following transformation is used

$$t = \frac{1}{\sum_{r=1}^{s} u_r y_{ro}}, \qquad \omega_i = t v_i, \qquad \omega_o = t \alpha, \qquad \mu_r = t u_r. \tag{6}$$

Based upon (6), model (4) is solved in the following equivalent linear programming problem:

$$\min_{\omega_{o},\omega_{i},\mu_{r}} \omega_{o} + \sum_{i=1}^{m} \omega_{i} x_{io}$$
subject to
$$\sum_{\substack{r=1\\s}}^{s} \mu_{r} y_{rj} - \sum_{i=1}^{m} \omega_{i} x_{ij} - \omega_{o} \leqslant 0 \quad \forall j, \qquad (7)$$

$$\sum_{\substack{r=1\\\mu_{r}, \omega_{i} \geqslant 0}}^{s} \mu_{r} y_{ro} = 1, \qquad \forall r, i,$$

or the dual to model (7)

$$\varphi_o^* = \max \varphi_o$$
subject to
$$\sum_{\substack{j=1\\n}}^n \lambda_j x_{ij} \leqslant x_{io}, \quad i = 1, 2, \dots, m,$$

$$\sum_{\substack{j=1\\n}}^n \lambda_j y_{rj} \geqslant \varphi_o y_{ro}, \quad r = 1, 2, \dots, s,$$

$$\sum_{\substack{j=1\\n}}^n \lambda_j = 1,$$

$$\lambda_j \geqslant 0, \qquad j = 1, \dots, n.$$
(8)

Based upon (6), we have

$$\frac{\omega_i}{\omega_k} = \frac{v_i}{v_k}$$
 and  $\frac{\mu_r}{\mu_d} = \frac{u_r}{u_d}$ .

Thus,  $\mu_r^*$  and  $\omega_i^*$  are not the exact weights representing the tradeoffs in model (4). In addition, for efficient DMUs, model (7) often yields multiple optimal solutions on multipliers  $\mu_r$  and  $\omega_i$ . Also,

$$\sum_{r=1}^{s} \mu_r^* y_{rj} - \sum_{i=1}^{m} \omega_i^* x_{ij} - \omega_o^* = 0$$

may only represent supporting hyperplanes rather than the performance frontier in empirical studies. This further leads to an incomplete tradeoff information. Because of possible multiple optimal solutions in (7) and the transformation in (6), it is very difficult to back out the tradeoffs represented by  $u_r^*$  and  $v_i^*$  in model (4), i.e., the performance frontier expressed by (5) is very difficult to obtain in empirical applications. We therefore develop an alternative approach to identifying the critical measures.

#### 3. The method

Suppose that we obtain the performance frontier. In this case, for example  $v_k^* > v_i^*$  indicates that the *k*th input measure is more influential in order for  $DMU_o$  to achieve the best-practice. I.e., the *k*th input is more important to  $DMU_o$ 's performance which is characterized by the efficiency score  $h_o^*$ . Note also that the DEA model (4) always tries to assign larger  $v_i$  and  $u_r$  to smaller  $x_{io}$  and larger  $y_{ro}$ , respectively, in order to achieve the optimality. This indicates that when a set of multiple performance measures (inputs and outputs) is determined, the relative importance or tradeoffs is determined by the magnitudes of the inputs and outputs.

It can be seen from model (4) that for a specific DMU under evaluation, when a specific input increases, the associated input weight will not increase and when a specific output decreases, the associated output weight will not increase. Consider the frontier represented by *ABC* in figure 1 with two inputs and a single output. In figure 1,  $v_1 > v_2$  remains true for facet *AB* if DMU *A*'s  $x_2$  (uncritical one) changes its value, and  $v_2 > v_1$  remains true for facet *BC* if DMU *C*'s  $x_1$  (uncritical one) changes its value. Meanwhile, DMUs *A* and *C* remain efficient when the uncritical inputs changes their value, respectively.<sup>2</sup> However, if we increase the  $x_1$  of DMU *A* or  $x_2$  of DMU *C* to a certain level, DMU *A* or DMU *C* becomes inefficient.

The example in figure 1 indicates that (a) for efficient DMUs, the performance is determined and characterized by the best-practice status, and (b) for inefficient DMUs, the performance is determined and characterized by the distance to the frontier. Thus, a measure that is critical to the performance should be characterized by whether the measure is critical to (i) maintaining the best-practice for efficient DMUs and (ii) achieving the best-practice for inefficient DMUs.



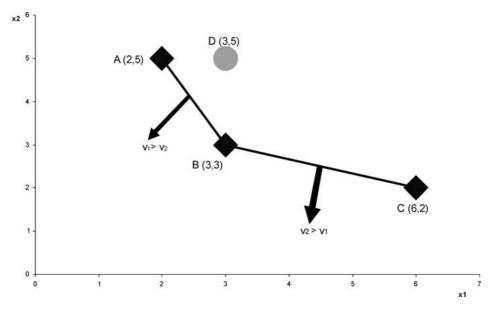


Figure 1. Critical measures and tradeoffs.

Because a set of multiple performance measures is given prior to the evaluation, a critical measure is signaled by whether changes in its value affect the performance, not by whether inclusion or exclusion of the measure affects the performance.

**Definition.** When a set of multiple performance measures is given, a specific measure is said to be critical if changes in its value may alter the efficiency status of a specific DMU.

# 3.1. Identifying the critical output measure

Consider the following model where the dth output is given the pre-emptive priority to change

$$\max \sigma_{d}$$
s.t. 
$$\sum_{\substack{j=1, j \neq o \\ n}}^{n} \lambda_{j} y_{dj} \ge \sigma_{d} y_{do},$$

$$\sum_{\substack{j=1, j \neq o \\ j=1, j \neq o}}^{n} \lambda_{j} y_{rj} \ge y_{ro0}, \quad r \neq d,$$

$$\sum_{\substack{j=1, j \neq o \\ j \neq o}}^{n} \lambda_{j} x_{ij} \leqslant x_{io}, \quad i = 1, \dots, m,$$

$$\sum_{\substack{j=1, j \neq o \\ j \neq o}}^{n} \lambda_{j} = 1.$$
(9)

In model (9), the  $DMU_o$  under evaluation is excluded from the reference set and only the *d*th output of  $DMU_o$  is allowed to change while all other outputs and inputs are fixed at their current levels. Four possible cases are associated with (9):

- (i)  $\sigma_d^* > 1$ ,
- (ii)  $\sigma_d^* = 1$ ,
- (iii)  $\sigma_d^* < 1$  and
- (iv) model (9) is infeasible.

When  $\sigma_d^* > 1$ ,  $DMU_o$  has inefficiency in its *d*th output, since potential output increase can be achieved by  $DMU_o$ . Cases (ii)–(iv) indicate that no inefficiency exists in *d*th output.

**Lemma 1.** Suppose  $DMU_o$  is inefficient, then  $\sigma_d^* > 1$ .

*Proof.* Note that  $h_o^* > 1$  (or  $\varphi_o^* > 1$  in model (8)). Since any optimal solution to (8) is a feasible solution to (9),  $\sigma_d^* > \varphi_o^* > 1$ .

Now, we consider the efficient DMUs and assume that  $DMU_o$  is efficient. Based upon model (9) the set of s outputs can be grouped into two subsets: set  $O = \{d: \sigma_d^* \leq 1\}$  and set  $\overline{O} = \{d: \text{model } (9) \text{ is infeasible for } d\text{th output}\}.$ 

**Theorem 1.** When model (9) is infeasible, the magnitude of the *d*th output across all DMUs has nothing to do with the efficiency status of  $DMU_o$ .

*Proof.* Suppose the changes in the magnitude of the *d*th output across all DMUs affect the efficiency status of  $DMU_o$ . That is, there exist  $\alpha$  and  $\beta$  such that when  $DMU_j$ 's  $(j \neq o)$  current *d*th output is changed from  $y_{dj}$  to  $\hat{y}_{dj} = \beta y_{dj}$ ,  $DMU_o$  with its new *d*th output of  $\hat{y}_{do} = \alpha y_{do}$  becomes inefficient. Consider the following DEA model:

max 
$$\eta$$
  
s.t.  $\sum_{j=1}^{n} \lambda_j x_{ij} \leq x_{io}, \quad i = 1, ..., m,$   
 $\sum_{j=1}^{n} \lambda_j \hat{y}_{dj} \geq \eta \hat{y}_{do},$   
 $\sum_{j=1}^{n} \lambda_j y_{rj} \geq y_{ro}, \quad r \neq d,$   
 $\sum_{j=1}^{n} \lambda_j = 1.$ 

By lemma 1, we have  $\eta^* > 1$  and  $\lambda_a^* = 0$ . Further, we have

$$\begin{cases} \sum_{\substack{j=1, j\neq o \\ n}}^{n} \lambda_j^* x_{ij} \leqslant x_{io}, \\ \sum_{\substack{j=1, j\neq o \\ j=1, j\neq o}}^{n} \lambda_j^* (\beta y_{dj}) \geqslant \eta^* (\alpha y_{do}), \quad r \neq d, \\ \sum_{\substack{j=1, j\neq o \\ n}}^{n} \lambda_j^* y_{rj} \geqslant y_{ro}, \qquad r = 1, \dots, s. \end{cases}$$

indicating that  $\lambda_j^*$  and  $\eta^* \alpha / \beta$  (=  $\sigma_d$ ) are feasible in model (9). A contradiction. This completes the proof.

Theorem 1 indicates that the outputs in set  $\overline{O}$  are not critical to the efficiency status of  $DMU_o$ , since changes in the outputs in set  $\overline{o}$  do not change the efficiency classification of  $DMU_o$ . The efficiency classification of  $DMU_o$  is stable to any changes in the *d*th output across all DMUs when *d* belongs to set  $\overline{O}$ .

However, decreases in outputs in set *O* to certain magnitudes result in a change of efficiency status (performance) of  $DMU_o$ . For example, when the *d*th output of  $DMU_o$  is decreased from the current level  $y_{do}$  to a level which is less than  $\sigma_d^* y_{do}$  ( $\sigma_d^* < 1$ ), then  $DMU_o$  becomes inefficient. This in turn indicates that the outputs in set *O* are critical to the performance of  $DMU_o$ .

Based upon Seiford and Zhu (1998),  $\sigma_d^* < 1$  is a measure of efficiency stability for efficient DMUs. I.e.,  $\sigma_d^*$  indicates possible output changes (decreases) before an efficient  $DMU_o$  becomes inefficient. Obviously, a larger  $\sigma_d^*$  means that  $DMU_o$  is more likely to become inefficient when changes in the *d*th output occur. Now, let  $P_{d^*} = \max_d {\{\sigma_d^*\}}$  for the outputs in set *O*. From the above discussion, we conclude that the *d*\*th output is the most critical output measure to the efficiency of  $DMU_o$ . Because,  $DMU_o$ 's efficiency status is most sensitive to changes in the *d*\*th output.

Next, we consider inefficient DMUs and assume that  $DMU_o$  is inefficient. For inefficient DMUs, the issue is how to improve the inefficiency to achieve the best-practice. Note that when  $DMU_o$  is inefficient, model (9) is equivalent to a regular DEA model where the *d*th output is given the pre-emptive priority to change (Thanassoulis and Dyson, 1992; Zhu, 1996). Since the focus here is how each individual output measure contributes to the performance of  $DMU_o$ , we solve model (9) for each *d* and obtain  $\sigma_d^* > 1$  (d = 1, ..., d), where  $\sigma_d^*$  measures how far  $DMU_o$  is from the frontier in terms of *d*th output.

As a matter of fact, model (9) provides an alternative way to characterize the inefficiency of  $DMU_o$ . Each  $\sigma_d^*$  indicates possible inefficiency existing in each associated output when other outputs and inputs are fixed at their current levels. We then can rank

the inefficiency by each optimal  $\sigma_d^*$ . Let  $G_{d^*} = \min_d \{\sigma_d^*\}$ . That is, the *d*\*th output indicates the least inefficiency. If the  $DMU_o$  were to improve its performance through single output improvement, the *d*\*th output would yield the most effective way. Because  $G_{d^*}$  represents the shortest path onto the best-practice frontier when each output is given the pre-emptive priority to improve, respectively. We therefore define that the *d*\*th output is the most critical output to reach the performance frontier and to  $DMU_o$ 's performance.

In summary, the most critical output is identified as the output associated with  $\max_d \{\sigma_d^*\}$  for efficient DMUs and  $\min_d \{\sigma_d^*\}$  for inefficient DMUs.

#### 3.2. Identifying the critical input measure

Consider the following model when the *k*th input measure is of interest.

$$\min \tau_k$$
s.t. 
$$\sum_{\substack{j=1, j \neq o \\ n}}^n \lambda_j x_{kj} \leqslant \tau_k x_{ko},$$

$$\sum_{\substack{j=1, j \neq o \\ n}}^n \lambda_j x_{ij} \leqslant x_{io}, \quad i \neq k,$$

$$\sum_{\substack{j=1, j \neq o \\ n}}^n \lambda_j y_{rj} \geqslant y_{ro}, \quad r = 1, \dots, s,$$

$$\sum_{\substack{j=1, j \neq o \\ n}}^n \lambda_j = 1,$$

$$(10)$$

Based upon model (10), we have

- (i)  $\tau_k^* < 1$ ,
- (ii)  $\tau_k^* = 1$ ,
- (iii)  $\tau_k^* > 1$ , and
- (iv) (10) is infeasible.

Case (i) indicates that inefficiency exists in  $DMU_o$ 's kth input, since  $DMU_o$  needs to decrease its kth input to  $\tau_k^* x_{ko}$  in order to reach the performance frontier. Cases (ii)–(iv) indicate that no inefficiency exists in  $DMU_o$ 's kth input.

Now, suppose  $DMU_o$  is efficient. Based upon model (10), the set of *m* inputs can be grouped into two subsets: set  $I = \{k: \tau_k^* \ge 1\}$  and set  $\overline{I} = \{k: \text{ model } (10) \text{ is infeasible for } k\text{th input}\}$ . Similar to theorem 1, we have

**Theorem 2.** When model (10) is infeasible, the magnitude of the *k*th input across all DMUs has nothing to do with the efficiency status of  $DMU_o$ .

Theorem 2 indicates that the inputs in set  $\overline{I}$  are not critical to the efficiency status of  $DMU_o$ , since changes in the inputs in set  $\overline{I}$  do not change the efficiency classification

of  $DMU_o$ . Let  $T_{k*} = \min_k \{\tau_k^*\}$  for inputs in set *I*. We conclude that the  $k^*$ th input is the most critical input measure to the efficiency of  $DMU_o$ . Because,  $DMU_o$ 's efficiency status is most sensitive to changes in the  $k^*$ th input.

Next, suppose  $DMU_o$  is inefficient. We solve model (10) for each k and obtain  $\tau_k^* < 1$  (k = 1, ..., m), where  $\tau_k^*$  measures how far  $DMU_o$  is from the frontier in terms of kth input. Each  $\tau_k^*$  indicates possible inefficiency existing in each associated input when other inputs and outputs are fixed at their current levels. We then can rank the inefficiency by each optimal  $\tau_k^*$ . Let  $H_{k*} = \max_k \{\tau_k^*\}$ . Similar to the discussion on identifying the most critical output measure, we say that the  $k^*$ th input is the most critical input to reach the performance frontier and to  $DMU_o$ 's performance, because the  $k^*$ th input indicates the least inefficiency.

In summary, the most critical input is identified as the input associated with  $\min_k \{\tau_k^*\}$  for efficient DMUs and  $\max_k \{\tau_k^*\}$  for inefficient DMUs.

#### 3.3. Extensions

The above discussion assumes that DMUs are able to adjust each input and each output while other inputs and outputs are fixed. Situations when some measures are strongly related with each other may occur. In that case, a set of inputs or outputs has to be adjusted simultaneously and we need to consider the measures in groups. We use the following models:

min 
$$T_M$$
  
s.t.  $\sum_{\substack{j=1, j \neq o \\ n}}^n \lambda_j x_{ij} \leqslant T_M x_{io}, \quad i \in M,$   
 $\sum_{\substack{j=1, j \neq o \\ n}}^n \lambda_j x_{ij} \leqslant x_{io}, \quad i \notin M,$   
 $\sum_{\substack{j=1, j \neq o \\ n}}^n \lambda_j y_{rj} \leqslant y_{ro}, \quad r = 1, \dots, s,$   
 $\sum_{\substack{j=1, j \neq o \\ n}}^n \lambda_j = 1,$ 
(11)

and

$$\max \Omega_{Q}$$
  
s.t.  $\sum_{j=1}^{n} \lambda_{j} y_{rj} \ge \Omega_{Q} y_{ro}, \quad r \in Q,$   
 $\sum_{j=1}^{n} \lambda_{j} y_{rj} \ge y_{ro,} \quad r \notin Q,$  (12)

Table 1	
Critical measures for the num	erical example.

DMU	$ au_1^*$	$ au_2^*$
A	$\frac{3}{2}$	infeasible
В	$\frac{14}{9}$	$\frac{17}{12}$
С	infeasible	2
D	$\frac{2}{3}$	$\frac{3}{5}$

$$\sum_{j=1}^{n} \lambda_j x_{ij} \leqslant x_{io}, \quad i = 1, \dots, m,$$
$$\sum_{j=1, j \neq o}^{n} \lambda_j = 1,$$

where inputs represented by set M and outputs represented by set Q are of interest.

Similar to the previous discussions, when  $DMU_o$  is inefficient, we use  $\max\{T_M^*\}$  and  $\min\{\Omega_Q^*\}$  to identify the most critical input and output measures, respectively. When  $DMU_o$  is efficient, infeasibility associated with (11) and (12) indicates the non-critical inputs and outputs.

Finally, note that the above discussion is based upon the assumption that the DEA performance frontier exhibits variable returns to scale. The development can be applied to other DEA models with non-variable returns to scale performance frontiers through changing the constraint of

$$\sum_{j=1, j\neq o}^{n} \lambda_j = 1.^3$$

#### 3.4. Numerical example

To further illustrate the current approach, we consider again the four DMUs shown in figure 1. Table 1 reports the optimal value to model (10). It can be seen that for DMU D, the first input is the critical measure since DMU D's efficiency can be easily improved if the first input is given the pre-emptive priority to change. For DMU A, the infeasibility associated with the second input indicates that the first input is the critical measure. Our approach also indicates that the second input is the critical measure to DMU C's performance. As for DMU B, because it is located at the intersection of AB and BC, it is very difficult to determine which input is the critical factor by looking at the coefficients of efficient facets. Our approach indicates that the second input is the critical one for DMU B, because

$$\tau_2^* < \tau_1^* \quad \left(\frac{17}{12} < \frac{14}{9}\right).$$

# 4. An application

To capture the Internet's effect on the economy, at the end of year 1999, Fortune magazine launched the Fortune e-50 index which consists of 50 corporations who integrate the Internet, computers and enterprise softwares to do the business. As stated in the 1999 December Fortune issue, each of the e-50 is or has the potential to be a major player in the Internet economy. The list of e-corporation is decided by that a company must have been public for at least six months and must have a market capital value that exceeds \$100 million. Table 2 provides the list of the e-50.

Market capital, profit, revenue and number of employees are provided by the Fortune as the four standard measures to fully characterize the performance of the e-50 corporations. We therefore use them as a set of multiple performance measures. The data on profit, employee and market capital are not available for Ariba (DMU26), and therefore Ariba is excluded from the following analysis.

Because we are interested in the contribution of revenue, profit and employee to the market value, we select the market capital as the DEA output and the other measures as the DEA inputs. Model (8), an output-oriented DEA model, is used, because higher market values are desirable given the current levels of revenue, profit and the number of employees. (See Seiford and Zhu (1999b) and Zhu (2000) for other DEA analyses on the Fortune 500 companies.)

The third column of table 3 reports the optimal value to model (8). Ten e-corporations are on the performance frontier.

Next, we apply the newly developed method to identify the critical input measures to the market capital under the context of best-practice. Columns 3–5 of table 4 report the results from model (10). For example, consider MCI WorldCom (DMU48), model (10) is infeasible when revenue and employee are under consideration respectively and model (10) yields the optimal value of 96.98 when profit is under consideration. This indicates that once the three input measures are determined, the magnitudes of revenue and employee do not affect the efficiency status of MCI WorldCom. However, the value of profit affects MCI WorldCom's efficiency status given the current levels of market value, revenue and employee. Thus, profit is the critical factor to MCI WorldCom's performance.

Consider Charles Schwab (DMU2) which is an inefficient unit. The optimal values to model (10) indicate that the profit measure is the critical one for Charles Schwab to achieve the performance frontier.

The sixth column of table 4 reports the critical measure identified on the basis of model (10). However, for efficient DMUs, it is likely that model (10) is infeasible for each input measure. Samples can be found in America Online (DMU1), Yahoo (DMU6) and Microsoft (DMU20). This may imply that some measures must be considered in groups. We therefore employ model (11) for all possible combinations of the three input measures. The last column of table 4 reports the results based upon model (11). Note that model (11) is not applied to the inefficient DMUs.

	]	Tabl Fortune's e-c				
DMU No.	Name	Revenue \$ millions	Profits \$ millions	Employees	Market capital \$ millions	Year founded
E-COMPA	NIES					
1	America Online	4777	762	12100	164308	1985
2	Charles Schwab	4113	498	13300	34194	1986
3	Amazon.com	1015	-291	2100	21202	1994
4	E*Trade Group	621	-54	1735	8341	1982
5	Knight/Trimark Group	618	119	446	4389	1995
6	Yahoo	341	22	803	47946	1995
7	Ameritrade Holding	301	12	985	3740	1992
8	EarthLink Network	254	-88	1343	1409	1994
9	Priceline.com	189	-125	194	7963	1998
10	CMGI	176	476	1024	12567	1986
11	Lycos	36	-52	456	5687	1995
12	Excite@Home	129	-324	570	14647	1995
13	eBay	125	7	138	17106	1995
14	DoubleClick	103	-22	482	5947	1996
15	RealNetworks	89	-4	434	9148	1994
16	CNet	79	40	491	3481	1995
10	Healtheon	68	-68	648	2347	1995
18	eToys	38	-47	306	6276	1996
19	VerticalNet	8	-21	220	2515	1995
	TWARE AND SERVICE CO	-	-21	220	2315	1995
20	Microsoft	19747	7785	31396	471573	1975
21	Oracle	9063	1332	44000	85776	1977
22	Intuit	848	377	3675	5942	1983
23	Network Associates	785	-127	2700	2871	1992
24	Cambridge Tech. Partners	628	35	4444	726	1991
25	TMP Worldwide	585	10	5200	2976	1967
26	Ariba	45.4	*	*	*	1996
27	Citrix Systems	323	93	620	7169	1989
28	Macromedia	167	24	553	2690	1992
29	Network Solutions	142	17	385	4801	1979
30	Concentric Network	110	-82	508	1054	1991
31	Exodus Communications	108	-82	472	7080	1992
32	BroadVision	71	10	271	6777	1993
33	Inktomi	71	-24	185	5709	1996
34	Security First Technologies	44	-19	312	1345	1995
35	Razorfish	36	2	414	1896	1995
NET HAR	DWARE COMPANIES					
36	IBM	87448	7701	291067	167567	1911
37	Lucent Technologies	38303	4766	153000	211415	1995
37	Intel	28194	7371	64500	285803	1993
38 39	Dell Computer	28194	1750	24400	110530	1908 1984
57	Den Computer	21070	1730	24400	110330	1704

Table 2

(Continued).						
DMU No.	Name	Revenue \$ millions	Profits \$ millions	Employees	Market capital \$ millions	Year founded
NET HAR	DWARE COMPANIES					
40	Cisco Systems	12154	2096	21000	237215	1984
41	Sun Microsystems	11726	1031	29700	85861	1982
42	EMC	4459	967	9700	75371	1979
43	Qualcomm	3937	201	11600	43919	1981
44	Network Appliance	335	42	816	6327	1992
45	Broadcom	335	40	436	15994	1991
46	Juniper Networks	31	-30	190	14455	1992
NET COM	MUNICATION COMPA	NIES				
47	AT&T	56968	6037	107800	154791	1875
48	MCI WorldCom	30720	-883	77000	162492	1983
49	Qwest Communications	3424	-5	8700	27404	1997
50	Global Crossing	691	79	10000	26109	1997

Table 2

Table 3Performance evaluation of Fortune's e-corporations.

DMU No.	Name	$arphi_o^*$	Rank based on (13)
1	America Online	1.00000	2
2	Charles Schwab	3.83409	17
3	Amazon.com	1.05723	5
4	E*Trade Group	5.31514	24
5	Knight/Trimark Group	7.15192	39
6	Yahoo	1.00000	4
7	Ameritrade Holding	11.63487	38
8	EarthLink Network	25.09020	46
9	Priceline.com	1.00000	23
10	CMGI	2.39677	28
11	Lycos	4.30319	30
12	Excite@Home	1.00000	8
13	eBay	1.00000	19
14	DoubleClick	3.71566	31
15	RealNetworks	2.26509	25
16	CNet	5.64226	41
17	Healtheon	7.23136	42
18	eToys	2.32675	27
19	VerticalNet	1.00000	43
20	Microsoft	1.00000	12
21	Oracle	2.31196	7
22	Intuit	10.30718	37
23	Network Associates	13.81890	36
24	Cambridge Tech. Partners	72.12135	49

DMU No.	Name	$arphi_o^*$	Rank based on (13)
25	TMP Worldwide	16.68021	40
27	Citrix Systems	5.50414	32
28	Macromedia	10.83562	44
29	Network Solutions	5.34769	35
30	Concentric Network	19.73886	48
31	Exodus Communications	2.90959	26
32	BroadVision	2.74452	33
33	Inktomi	2.77061	29
34	Security First Technologies	11.79142	47
35	Razorfish	7.90885	45
36	IBM	2.79636	18
37	Lucent Technologies	1.72137	10
38	Intel	1.59834	16
39	Dell Computer	2.03503	15
40	Cisco Systems	1.00000	3
41	Sun Microsystems	2.24478	9
42	EMC	1.94255	14
43	Qualcomm	2.22318	6
44	Network Appliance	1.93360	21
45	Broadcom	7.47555	34
46	Juniper Networks	1.00000	20
47	AT&T	2.64384	22
48	MCI WorldCom	1.00000	1
49	Qwest Communications	2.61124	13
50	Global Crossing	2.18328	11

Table 3 (Continued).

Table 4 Critical measures for Fortune's e-corporations.

DMU No.	AU No. Name Revenue Profit Employee	Revenue	Profit	Employee	Critical measures		
			Based on model (10)	Based on model (11)			
1	America Online	infeasibility	infeasibility	infeasibility		{profit, revenue}	
2	Charles Schwab	0.0520	0.3619	0.0381	{profit}		
3	Amazon.com	0.5563	0.9817	0.7884	{profit}		
4	E*Trade Group	0.0463	0.6708	0.0945	{profit}		
5	Knight/Trimark Group	0.0188	0.6297	0.3094	{profit}		
6	Yahoo	infeasibility	infeasibility	infeasibility		{profit, revenue, employee}	
7	Ameritrade Holding	0.0344	0.6283	0.1401	{profit}		
8	EarthLink Network	0.1368	0.7066	0.1328	{profit}		
9	Priceline.com	infeasibility	1.1200	1.5994	{profit}	{profit, revenue}	
10	CMGI	0.1555	0.4180	0.1348	{profit}		
11	Lycos	0.1736	0.7581	0.3700	{profit}		
12	Excite@Home	infeasibility	1.4459	infeasibility	{profit}	{profit, revenue}	

(Continued).						
DMU No.	Name	Revenue	Profit	Employee	Critica	al measures
					Based on	Based on
					model (10)	model (11)
13	eBay	infeasibility	infeasibility	1.7284	{employee}	infeasible
14	DoubleClick	0.1419	0.7375	0.3361	{profit}	
15	RealNetworks	0.2335	0.7661	0.3639	{profit}	
16	CNet	0.1248	0.7460	0.3329	{profit}	
17	Healtheon	0.3937	0.8759	0.3337	{profit}	
18	eToys	0.6037	0.9469	0.6886	{profit}	
19	VerticalNet	3.8750	infeasibility	infeasibility	{revenue}	{profit, revenue}
20	Microsoft	infeasibility	infeasibility	infeasibility		{profit, revenue,
		0.40.60		0.000	( 2)	employee}
21	Oracle	0.1968	0.3002	0.0803	{profit}	
22	Intuit	0.0172	0.4408	0.0376	{profit}	
23	Network Associates	0.0641	0.7296	0.0733	{profit}	
24	Cambridge Tech. Partners	0.0127	0.6063	0.0311	{profit}	
25	TMP Worldwide	0.0152	0.6238	0.0265	{profit}	
27	Citrix Systems	0.0525	0.5797	0.2226	{profit}	
28	Macromedia	0.0499	0.6331	0.2496	{profit}	
29	Network Solutions	0.0874	0.7455	0.3584	{profit}	
30	Concentric Network	0.2942	0.7667	0.3922	{profit}	
31	Exodus Communications	0.3326	0.7938	0.4261	{profit}	
32	BroadVision	0.2283	0.8749	0.6195	{profit}	
33	Inktomi	0.5639	0.9775	0.9381	{profit}	
34	Security First Technologies		0.9023	0.5859	{profit}	
35	Razorfish	0.2222	0.8968	0.4523	{profit}	
36	IBM	0.0564	0.0185	0.0324	{revenue}	
37	Lucent Technologies	0.1846	0.2452	0.0824	{profit}	
38	Intel	0.3794	0.4202	0.2788	{profit}	
39	Dell Computer	0.1258	0.3242	0.2181	{profit}	
40	Cisco Systems	infeasibility		infeasibility		{profit, revenue}
41	Sun Microsystems	0.1524	0.2609	0.1192	{profit}	
42	EMC	0.3110	0.4847	0.2870	{profit}	
43	Qualcomm	0.0772	0.5508	0.0617	{profit}	
44	Network Appliance	0.1351	0.7314	0.3165	{profit}	
45	Broadcom	0.0458	0.6096	0.1691	{profit}	
46	Juniper Networks	3.5327	infeasibility	infeasibility	{revenue}	{profit, revenue}
47	AT&T	0.0775	0.0025	0.0790	{employee}	
48	MCI WorldCom	infeasibility	96.9787	infeasibility	{profit}	{profit, revenue}
49	Qwest Communications	0.0441	0.5771	0.0443	{profit}	
50	Global Crossing	0.2010	0.6601	0.0332	{revenue}	

Table 4 (Continued).

For Yahoo and Microsoft, model (11) is feasible (has optimal solutions) when only all three inputs are in set M. For America Online, model (11) is feasible (has optimal solutions) when profit and revenue are in set M.

Model (11) is also applied to the remaining 7 efficient e-corporations, namely, Excite@Home (DMU12), Vertical Net (DMU19), Cisco System (DMU40), Juniper Networks (DMU46) and MCI WorldCom (DMU48). Model (11) is feasible when profit and revenue are in set M.

Except for America Online, Yahoo, eBay, Vertical Net, Microsoft, IBM, Juniper Networks, AT&T and Global Crossing, all the e-corporations indicate profit as their critical measure. This confirms that for the majority of the e-corporations that are rely on the Internet for business, revenue does not necessarily mean profit. In fact, about 40% of the e-corporations had negative profit in year 1999. (The negative values are treated by the translation invariance property in DEA (Ali and Seiford (1990)).)

A closer look at table 4 indicates that America Online, Yahoo and Microsoft have distinguished themselves from the e-corporations, because the results from model (11) imply that their high revenue means profit. Note that among the inefficient units, employee is identified as the critical measure for eBay and AT&T, and revenue is identified as the critical measure for IBM.

The e-corporations actually represent the 21st century new economy where the electronic and information technologies are heavily used. To further illustrate the approach, we next apply models (10) and (11) to the Fortune 1000 companies in 1995 who represent old economy where the companies design, build and deliver physical, molecular-based products to customer. The purpose is to see whether the new economy e-corporations behave differently compared to the old economy companies in terms of the critical measures.

Since the e-corporations belong to computer and telecommunication industries, we exclude all those Fortune's 1000 companies who are in the computer and telecommunication industries from the analysis. We also exclude those Fortune 1000 companies who do not have complete data on the four performance measures. As a result, we have 51 industries with 760 companies which are different from the e-corporations (see the first column in table 5).

Table 5 summarizes the results from the new approach. The second column reports the number of companies in each industry. The third, fourth and fifth columns report how many companies indicate revenue, profit and employee as their critical measures, respectively. For example, the second row in table 5 indicates that (i) there are 4 companies in the advertising and marketing industry, and (ii) revenue is identified as the critical measure for all companies. In the motor vehicle industry, only two companies (General Motor and Ford) (9.52%; two out of 21) indicate that profit is the critical measure while other 19 companies indicate that revenue is the critical measure.

Our approach indicates that revenue is the critical factor to 95% of the 760 companies in the Fortune's top 1000 list. In fact, these "old-economy" companies sever relatively mature market or command a lead in markets where they compete. Our finding is consistent with the belief that revenue means a stable proportion of the profit for the old economy companies. Also, our approach does indicate that the e-corporations and the Fortune's 1000 companies behave differently.

Industry	Companies	Revenue (%)	Profit (%)	Employee (%)
Advertising, marketing	4	100	0	0
Aerospace	11	90.91	9.09	0
Airlines	9	100	0	0
Apparel	5	100	0	0
Beverages	7	100	0	0
Brokerage	7	100	0	0
Building materials, glass	4	100	0	0
Chemicals	39	97.44	2.56	0
Commercial banks	55	98.18	1.82	0
Diversified financials	14	92.86	7.14	0
Electric and gas utilities	73	98.63	0	1.37
Electronics, electrical equipment	41	95.12	4.88	0
Engineering, construction	11	90.91	0	9.09
Entertainment	3	33.33	33.33	33.33
Food	27	92.59	0	7.41
Food and drug stores	20	100	0	0
Food services	5	80.00	20.00	0
Forest and paper products	30	100	0	0
Furniture	5	100	0	0
General merchandisers	16	87.50	12.50	0
Health care	18	100	0	0
Hotels, casinos, resorts	7	100	0	0
Industrial and farm equipment	27	100	0	0
Insurance: life & health	19	94.74	5.26	0
Insurance: prop. & casualty	24	87.50	12.50	0
Mail, package and freight delivery	3	100	0	0
Marine services	2	100	0	0
Metal products	11	100	0	0
Metals	21	100	0	0
Mining, crude-oil production	7	100	0	0
Motor vehicles and parts	21	90.48	9.52	0
Petroleum refining	18	50.00	33.33	16.67
Pharmaceuticals	14	85.71	14.29	0
Pipelines	10	80.00	0	20.00
Publishing, printing	17	100	0	0
Railroads	5	100	0	0
Rubber and plastic products	8	100	0	0
Savings institutions	8	100	0	0
Scientific, photo, control equip.	18	94.44	5.56	0
Soaps, cosmetics	8	87.50	12.50	0
Specialist retailers	30	100	0	0
Temporary help	5	100	0	0
Textiles	6	100	0	0
Tobacco	4	75.00	25.00	0
Toys, sporting goods	3	100	0	0
Transportation equipment	5	100	0	0

Table 5 Critical measures for Fortune's 1000 companies.

Table 5     (Continued).						
Industry	Companies	Revenue (%)	Profit (%)	Employee (%)		
Truck leasing	2	100	0	0		
Trucking	3	100	0	0		
Waste management	3	100	0	0		
Wholesalers	40	90.00	0	10.00		
Miscellaneous	7	100	0	0		
Total	760	94.61	3.55	1.84		

# 5. Conclusions

DEA has been proven an effective method with respect to estimating tradeoff curves and evaluating performance under the context of multiple performance measures. The current paper shows that if value changes in performance measures influence the performance, such measures are critical. We develop a DEA-based approach to identify critical measures when a set of multiple performance measures is given. The newly developed approach circumvents the need for estimating the tradeoffs in DEA. As a result of the current study, DEA can be used to not only evaluate performance, but also identify the critical measures.

Finally, we should point out that the new method is based upon relative efficiency concept. If one adds or deletes DMUs, the resulting tradeoff curve may be different. As a result, different critical measures may be identified. In other words, if the tradeoff curve changes, a new set of critical measures may be identified.

# Notes

- However, as pointed out by one referee, one should note that the explanatory variables will tend to be correlated because small units tend to have lower values for all variables and large units tend to have large values. This will lead to the problem of multicollinearity which means that the regression coefficients will have great uncertainty and can even have the wrong sign.
- 2. Note that for example, if the second input of DMU *A* decreases its current level to 3, the level used by DMU *B*, then we no longer have the efficient facet *AB*. Since DMU *B* becomes inefficient.
- 3. For a complete discussion on returns to scale and DEA models, please refer to Seiford and Zhu (1999a).

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